

New South Wales

Gaming Machines Amendment (Shutdown Periods) Bill 2003

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This Public Bill, originated in the Legislative Assembly and, having this day passed, is now ready for presentation to the Legislative Council for its concurrence.

Clerk of the Legislative Assembly. Legislative Assembly,



New South Wales

Gaming Machines Amendment (Shutdown Periods) Bill 2003

Act No , 2003

An Act to amend the *Gaming Machines Act 2001* to make further provision with respect to the requirement to shut down gaming machines in hotels and registered clubs for certain periods.

EXAMINED

Chairman of Committees

The	Legislature of New South Wales enacts:	1
1	Name of Act	2
	This Act is the Gaming Machines Amendment (Shutdown Periods) Act 2003.	3
2	Commencement	5
	This Act commences on a day or days to be appointed by proclamation.	7
3	Amendment of Gaming Machines Act 2001 No 127	8
	The Gaming Machines Act 2001 is amended as set out in Schedule 1.	9 10

Amendments Schedule 1

Sc	hedu	le 1 A	mendments (Section 3)	1	
[1]	Sec	tion 39 G	eneral 6-hour shutdown period after 1 May 2003	3	
• •			after "40" in section 39 (2).	2	
[2]		tion 40 Ap lic holida	pproval of 3-hour shutdown period on weekends and		
			own period of between 6 am and 9 am on each day occurring May 2003" from section 40 (1).	- 7	
			', with effect on and from 1 May 2003 or from any time after atdown period of between 6 am and 9 am on each day".	10	
[3]	Sec	tion 40 (3		1′	
	Omit "the Board is satisfied".				
[4]	Sec	tion 40 (3	s) (a)	13	
	Omi	t the parag (a	graph. Insert instead: the Board has taken into consideration such guidelines as may be approved by the Minister for the purposes of this section, and	14 15 16 17	
[5]	Sec	tion 40 (3	s) (b)	18	
	Insert "the Board is satisfied" before "that".				
[6]	Sec	tion 40 (4		20	
	Omit the subsection.				
[7]	Sec	tion 40A		22	
	Inse	t after sec	etion 40:	23	
	40A	Approva	al of limited shutdown period on hardship grounds	24	
		clı of	ne Board may, on application by a hotelier or registered ub, approve of the hotel or club having a shutdown period between 6 am and 9 am on each day of the week (<i>the nited shutdown period</i>).	25 26 27 28	

	(2)	in resp must e in the gambl	pect of ensure hote ing du	d shutdown period is approved for the time being of a hotel or registered club, the hotelier or club that each approved gaming machine that is kept of or club is not operated for the purposes of uring the limited shutdown period.	1 2 3 4 5
	(3)	limited satisfic extent	d shut ed that speci	s approval of a hotel or registered club having the tdown period may be given only if the Board is at the hotel or club will suffer hardship to the fied in the guidelines approved by the Minister for s of this section if its approval is not given.	7 8 9 10 11
[8]	Section 4 openers"	1 Appro	oval	of different shutdown periods for "early	12 13
	Omit section	on 41 (2	2) (b).	Insert instead:	14
				effect on and from 1 May 2003 or from any time that date:	15 16
			(i)	a different 6-hour shutdown period to the general 6-hour shutdown period referred to in section 39, or	17 18 19
			(ii)	a different 3-hour shutdown period on Saturdays, Sundays and public holidays to the 3-hour shutdown period referred to in section 40, or	20 21 22
		(iii)	a different 3-hour shutdown period to the limited shutdown period referred to in section 40A.	23 24
[9]	Section 4	1 (6)			25
	Omit the subsection.				
[10]	Section 4	2 Gene	ral pr	rovisions	27
	Insert after section 42 (2):				28
	(3) An approval by the Board under this Division:				
	` ,		_	be in writing, and	30
		(b)	is sub	eject to such conditions as the Board thinks fit to se, and	31 32
				be revoked at any time by the Board for such as the Board thinks fit.	33 34

Amendments Schedule 1

[11]	Sch	edule	1 Savings, transitional and other provisions	1		
	Inse	rt at th	e end of clause 1 (1):	2		
			Gaming Machines Amendment (Shutdown Periods) Act 2003	3		
[12]	Sch	edule	1, Part 5	4		
	Insert after Part 4:					
	Part 5		Provisions consequent on enactment of	6		
			Gaming Machines Amendment	7		
			(Shutdown Periods) Act 2003	8		
	20	Exis	ting approvals in relation to shutdown periods	9		
		(1)	The amendments made by the Gaming Machines Amendment	10		
		(-)	(Shutdown Periods) Act 2003 to sections 40 and 41 do not	11		
			affect the operation of any approval given by the Board under	12		
			those sections before the commencement of those	13		
			amendments.	14		
		(2)	Section 42 (3) (as inserted by the Gaming Machines	15		
		()	Amendment (Shutdown Periods) Act 2003) extends to an	16		
			approval given by the Board under section 40 or 41 before the	17		
			commencement of that subsection.	18		