

**Classification (Publications, Films and  
Computer Games) Enforcement  
Amendment (Uniform Classification)  
Bill 2004**

New South Wales

**Explanatory note**

This explanatory note relates to this Bill as introduced into Parliament.

Overview of Bill

The object of this Bill is to amend the *Classification (Publications, Films and Computer Games) Enforcement Act 1995 (the Principal Act)* to implement uniform classification categories for films and computer games consequent on amendments to the *Classification (Publications, Films and Computer Games) Act 1995* of the Commonwealth, and to make provision for matters of a savings and transitional nature.

Outline of provisions

**Clause 1** sets out the name (also called the short title) of the proposed Act.

**Clause 2** provides for the commencement of the proposed Act.

**Clause 3** is a formal provision that gives effect to the amendments to the *Classification (Publications, Films and Computer Games) Enforcement Act 1995* set out in Schedule 1.

**Clause 4** is a formal provision that gives effect to the amendments to the Acts set out in Schedule 2.

**Schedule 1 Amendment of Classification  
(Publications, Films and Computer  
Games) Enforcement Act 1995**

The *Classification (Publications, Films and Computer Games) Amendment Act 2004* of the Commonwealth provides for the replacement of existing classifications for films and computer games with new classifications. The amendments in this Bill are consequential on the new classifications under the Commonwealth Act. Changes relate to the names of classifications only and do not affect the type of material that is permitted within each classification. The new classifications are as follows:

**Schedule 1 [4]–[31]** make amendments to various sections of the Principal Act by removing references to old classifications and replacing them with the appropriate new classifications. Accordingly, references to computer game classifications of G (8+), M (15+) and MA (15+) are replaced by PG, M and MA 15+ respectively. Similarly, references to film classifications of MA, R and X are replaced by MA 15+, R 18+ and X 18+ respectively.

**Schedule 1 [33]** inserts saving and transitional provisions consequent on the amendments made by the proposed Act, including provision for the application of existing classifications to offences committed before the commencement of the proposed Act. **Schedule 1 [32]** allows further savings and transitional provisions to be made by regulation.

**Schedule 1 [34]** omits a note from the Principal Act that sets out the National Classification Code. The note is now out of date. **Schedule 1 [1]–[3]** make consequential amendments.

**Column 1 Column 2 Column 3**

**Previous classification  
for films**

**Previous classification  
for computer games**

**New classification for  
films and computer**

**games**

G G G

PG G (8+) PG

M M (15+) M

MA MA (15+) MA 15+

R R 18+ (Films only)

X X 18+ (Films only)

RC RC RC

**Schedule 2 Amendment of other Acts**

**Schedule 2.1 and 2.2** make consequential amendments to certain legislation in connection with the classifications amended under the proposed Act.